Dynamic project selection

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1. Introduction

Corporate finance textbooks (e.g., Webster 2003, Chapter 12) recommend that a company invest in a project if and only if the project’s internal rate of return exceeds the cost of capital. If companies operated this way, their investment decisions would be independent across projects within the company, conditional on the projects’ cash flows being independent. In practice, such conditional independence is the exception rather than the rule (Ozbas and Scharfstein 2010).

Investment decisions on projects with independent cash flows can be dependent for two reasons: projects may be mutually exclusive or the internal capital used to finance these projects may be scarce. We use the term “internal capital market” to describe a project-selection mechanism that deals with either situation. We are interested in the design of an optimal internal capital market for environments with independent cash flows.

We focus on the problem in which project values are initially unknown but can be learned over time. Before deciding which project to finance, a company performs due diligence on each project. The Universal Music Group faced such a situation in 2011. Universal was considering two alternative projects: the purchase of EMI Music or the purchase of Warner Music Group.1 Purchasing both was infeasible, if only because of


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antitrust concerns. Assessing the profitability of each purchase required costly due diligence by teams of lawyers, consultants, and accountants, who evaluated music catalogs, potential synergies, and antitrust risks.

Universal has two divisions: in London and in New York. Since EMI is based in London and Warner Music in New York, Universal could have charged the London division with performing due diligence on the purchase of EMI and the New York division with performing due diligence on Warner Music. We ask how Universal should have orchestrated its divisions’ due diligence to maximize its expected cash flow.

We study Universal’s problem in an auction-like environment in which HQ (the headquarters) allocates an item (the requisite funds to pursue an acquisition) to one of two divisions, denoted by $D_1$ and $D_2$. The value of each division’s project (the profitability of the acquisition) is either 0 or 1, and is distributed independently across the two divisions. Initially, each division has a belief about its project’s value and revises this belief as it learns (performs due diligence). At each instant, each division can learn at a cost. Learning affects the arrival intensity of “good news,” which reveals the project’s value to be 1. The alternative, “no news,” means that the project’s value can be either 0 or 1 and causes the division to revise its value estimate downward.

HQ maximizes the expected cash flow, defined as the expected value of the winning project net of both divisions’ expected cumulative costs of learning. HQ can directly control each division’s learning, observe learning outcomes, and select the winning project. Thus, HQ’s problem is a stochastic-control optimal-stopping problem. This problem’s solution—an optimal policy—is this paper’s contribution.

Figure 1 summarizes the optimal policy we identify (we claim no uniqueness) when learning is cheap, which is the most interesting case. This policy is stationary and prescribes, for every pair $(x_1, x_2)$ of the two projects’ expected values, whether either division wins immediately and, if not, which division learns. Normalizing $x_2 \geq x_1$, four prescriptions are possible:

1. **Division 2 wins immediately.** $D_2$ wins immediately whenever $x_1$ and $x_2$ are either both close to 0 or both close to 1. In this case, since there is little uncertainty about each project’s value (probably the same), learning is not worth the cost. $D_2$ also wins immediately whenever $x_2$ is substantially larger than $x_1$. In this case, since there is little uncertainty about the fact that project 2’s value exceeds project 1’s value, learning is unlikely to affect the decision regarding which project to select.

2. **Division 2 learns.** $D_2$ learns alone when $x_1 \neq x_2$, when $x_1$ and $x_2$ are close to each other (so that it is highly uncertain which project is more valuable), and when both $x_1$ and $x_2$ are far away from 0 and 1 (so that each project’s value is highly uncertain). Under these conditions, the need for information is so great that it is worthwhile to ask $D_2$ to learn first and to plan to ask $D_1$ to learn later if $D_2$ does not observe good news. (Asking $D_2$ to learn without ever planning to ask $D_1$ is suboptimal, for such learning, while costly, would not affect the optimal allocation.)
3. **Both divisions learn.** Both divisions learn simultaneously when $x_1 = x_2$ (i.e., both projects appear equally valuable), when $x_1$ and $x_2$ are sufficiently large (i.e., learning by either division is informative), and when $x_1$ and $x_2$ are bounded away from 0 and 1 (i.e., each project’s value is sufficiently uncertain).

4. **Division 1 learns.** $D_1$ learns alone when the values of $x_1$ and $x_2$ are complementary to those described in cases 1–3. Then, by asking $D_1$ to learn, HQ bets on having $D_1$ observe the good news. HQ is “insured” by $D_2$, which does not learn and whose project can be selected if $D_1$ observes no good news for a sufficiently long time.

The rest of the paper is structured as follows. This section concludes with a literature review. **Section 2** sets up the problem. **Section 3** solves for the optimal policy. **Section 4** introduces and maps the bad-news technology case into the analyzed good-news technology case, thereby establishing that the derived results immediately apply to the former case as well. **Section 5** shows numerically that the effect of exponential discounting is similar to that of costly learning, and that the introduction of discounting does not qualitatively change the optimal policy for the undiscounted case. **Section 6** concludes. Auxiliary technical lemmas are provided in the Appendix, available in a supplementary file on the journal website, [http://econtheory.org/supp/2379/supplement.pdf](http://econtheory.org/supp/2379/supplement.pdf).

**Related literature.** Our paper contributes to two literatures: the corporate finance literature on internal capital markets and the economic theory literature on irreversible project selection in the presence of uncertainty. The assumptions underlying our model
of the internal capital market are motivated by the vision described by Stein (1997). In particular, because internal capital is scarce (e.g., because of informational frictions associated with raising outside capital), not all profitable projects can be financed and, so, HQ must ration. At the same time, even unprofitable projects may end up being financed (e.g., because of HQ’s empire-building tendencies); thus, HQ invests all available internal capital. Accordingly, we assume that HQ selects exactly one project.

The existing literature on internal capital markets is predominantly positive. In addition to Stein (1997), it includes Harris and Raviv (1996), Rajan et al. (2000), Scharfstein and Stein (2000), de Motta (2003), and Inderst and Laux (2005). The only normative dynamic model of an internal capital market that we are aware of is that of Malenko (2012). While we focus on learning about, and selecting between, two given projects, Malenko (2012) studies selection from dynamically arriving projects and does not model learning.

The economic theory literature on irreversible project selection can be interpreted as modeling internal capital markets. The real-option approach, exemplified by the work of Dixit and Pindyck (1994), assumes that the values of projects evolve exogenously. We extend their approach to situations in which these values evolve endogenously, as a result of learning.

Learning is the focus of multi-armed bandit problems (Bolton and Harris 1999, Keller et al. 2005, Klein and Rady 2011, Forand 2015), which model reversible project selection. A solution to a bandit problem is typically an index policy that always selects the arm with the greatest value of the Gittins index. In particular, in an exponential-bandit problem with two risky arms, the optimal policy prescribes selecting myopically the project with the highest expected value. The analogous policy of always learning about the project with the highest expected value is suboptimal in our setting.

Our problem is related to sequential hypothesis testing, first formulated by Wald (1973). Shiryaev (2008, Chapter 4), Peskir and Shiryaev (2006, Section 23), and Presman and Sonin (1990) provide modern textbook accounts. Our problem shares two critical features with these testing problems. First, in our model, learning (the analogue of testing) has an explicit flow cost. Second, this cost is no longer incurred as soon as—at some optimally chosen time—one of the two projects is chosen.

2. Model

Time is continuous and indexed by $t \geq 0$. The time horizon is infinite.

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2 For a textbook introduction to internal capital markets, see Tirole (2006, Section 10.5).
3 In bandit problems, the irreversibility of selecting an arm—but only a safe arm—is explored by Murto and Välimäki (2011) and Rosenberg et al. (2007).
4 Banks and Sundaram (1992) show that myopic strategies are uniquely optimal in the class of bandit problems in which each of the independent arms generates rewards according to one of two reward distributions (same for both arms). By contrast, Forand (2015) studies a bandit-like problem with maintenance costs and finds, just as we do, that a decision maker may sometimes optimally pull a less auspicious arm.
5 This switching off of the learning costs upon selecting a project also prevents us from mapping our problem into a multi-armed bandit problem.
6 Che and Mierenhoff (2017) study a sequential Wald testing problem in a Poisson environment that resembles ours but assumes perfectly negatively correlated projects.
Valuations. HQ holds an indivisible item and values it at zero. HQ allocates this item to one of two divisions, indexed by \( i \in \mathcal{N} \equiv \{1, 2\} \) and denoted by \( D_i \). \( D_i \)'s valuation, \( v_i \in [0, 1] \), is a random variable with \( \Pr[v_i = 1] = X_i(0) \) for some prior belief \( X_i(0) \in [0, 1] \). Valuations \( v_1 \) and \( v_2 \) are independent.

Learning. Each \( D_i \) can acquire information about \( v_i \), that is, can learn.\(^7\) At each time \( t \), HQ allocates a unit of learning intensity between the divisions. \( D_i \)'s learning intensity is denoted by \( a_i(t) \in [0, 1] \), with \( a_1(t) + a_2(t) = 1 \). The cumulative cost of learning incurred by \( D_i \) up to time \( t \) is \( c \int_0^t e^{-rs} a_i(s) \, ds \), for some cost parameter \( c > 0 \) and discount rate \( r \geq 0 \).

\( D_i \)'s learning process \( \{a_i(t) \mid t \geq 0\} \), denoted by \( a_i \), controls the arrival-intensity process \( \{a_i(t)v_i \mid t \geq 0\} \) of a Poisson process \( \{N_i^{(a)}(t) \mid t \geq 0\} \), \( N_i^{(a)}(0) = 0 \).\(^8\) Processes \( N_i^{a_1} \) and \( N_i^{a_2} \) are independent. The public event when \( N_i^{a_j}(t) \) is incremented is called good news (about \( v_i \)). The event when \( N_i^{a_j}(t) \) is not incremented is called no news. Because event \( N_i^{a_j}(t) > 0 \) can occur only if \( v_i = 1 \), the good news reveals \( v_i = 1 \).

Define \( X_i^{a_j}(t) \), \( D_i \)'s time-\( t \) type, or belief, to be the expectation of \( v_i \) conditional on the information revealed up to time \( t \) under some learning process \( a_i \):

\[
X_i^{a_j}(t) \equiv E[v_i \mid \{N_i^{a_j}(s) \mid 0 \leq s \leq t\}].
\]

For any learning-process profile \( a \equiv (a_1, a_2) \), the tuple \( X^a(t) \equiv (X_1^{a_1}(t), X_2^{a_2}(t)) \) is a time-\( t \) type profile. By the law of iterated expectations, \( X^a \) is a martingale.

For any dates \( t \) and \( t' > t \), \( D_i \)'s type \( X_i^{a_j}(t') \) is derived from \( X_i^{a_j}(t) \) by application of Bayes rule. By Bayes rule, \( N_i^{a_j}(t') > 0 \) implies \( X_i^{a_j}(t') = 1 \), whereas \( N_i^{a_j}(t') = 0 \) implies

\[
\frac{X_i^{a_j}(t')}{1 - X_i^{a_j}(t')} = \frac{X_i^{a_j}(t)}{1 - X_i^{a_j}(t)} e^{-\int_t^{t'} a_i(s) \, ds}.
\]  \hspace{1cm} (1)

An optimal policy. The environment is stationary, so no generality is lost by focusing on stationary policies. A (stationary) policy is a tuple \((\alpha, \tau)\), where a learning policy \( \alpha \equiv (\alpha_1, \alpha_2) \) maps a type profile \( x \equiv (x_1, x_2) \) into learning decisions \((\alpha_1(x), \alpha_2(x)) \in [0, 1]^2 \) with \( \alpha_1(x) + \alpha_2(x) = 1 \), and where \( \tau \) is a stopping time that designates when the item is allocated, always to the higher-type division. A policy \((\alpha, \tau)\) induces the type process denoted by \( \{X^{\alpha, \tau}(t) \mid t \geq 0\} \).

A policy \((\alpha, \tau)\) is admissible if the learning process \( \{\alpha(X(t)) \mid t \geq 0\} \), induced by the learning policy \( \alpha \), is predictable and integrable, and if, for every \( i \in \mathcal{N} \) and every \( X_i(0) \in [0, 1] \), the appropriately defined stochastic differential equation for the evolution of the type process has a unique strong solution.

A policy \((\alpha, \tau)\) and an initial type profile \( x \) induce HQ’s expected discounted cash flow,

\[
J^\tau(x, \alpha, \tau) \equiv E \left[ -c \int_0^\tau e^{-rs} \, ds + e^{-r\tau} \max_{i \in \mathcal{N}} \{X_i^{\alpha, \tau}(\tau) \mid X_i^{\alpha, \tau}(0) = x\} \right].
\]

\(^7\)Here and throughout, the Italic typeface highlights a definition.

\(^8\)Henceforth, superscript \( a_i \) indicates that the superscripted process is conditional on learning process \( a_i \).
where the expectation is with respect to the induced type process \( \{X^x, t \mid t \geq 0 \} \). For any initial type profile \( x \), the value function is defined by

\[
\phi^0(x) \equiv \sup_{\alpha, \tau} J^0(x, \alpha, \tau),
\]

where the maximization is over all admissible policies. An optimal policy \((\alpha^*, \tau^*)\) is defined to satisfy \( \phi^0(x) = J(x, \alpha^*, \tau^*) \) for all \( x \). In the undiscounted case, we drop the subscripts, so that \( \phi \equiv \phi^0 \) and \((\alpha^0, \tau^0)\) is the optimal policy.

3. An optimal policy

The optimal policy is characterized in Propositions 1, 2, and 3, depending on the cost of learning. Proposition 3 describes the case with the richest learning dynamics—the case that prevails when the cost of learning is small. The optimal policy is inferred from the value function, which solves an HJBQVI (Hamilton–Jacobi–Bellman (HJB) quasi-variational-inequality) equation. Because, in our case, the value function is nondifferentiable, the appropriate solution concept imposes restrictions both where the function is differentiable and where it is nondifferentiable, or has kinks.

3.1 The HJBQVI equation

HJBQVI is the continuous-time counterpart of the Bellman equation for discrete-time settings and, just like the Bellman equation, it relies on the dynamic programming principle.

Lemma 1. For any type profile \( x \in [0, 1]^2 \) and any finite stopping time \( \tau' \), the value function \( \phi^0 \), defined in (2), satisfies the recursive relationship that encompasses the dynamic programming principle (DPP):

\[
\phi^0(x) = \sup_{\alpha, \tau} E \left[ 1_{\{\tau \geq \tau'\}} e^{-r \tau} \phi^0(X^{\alpha, \tau}(\tau')) + 1_{\{\tau < \tau'\}} e^{-r \tau} \max_{i \in \mathbb{N}} \{X^i_{(\alpha, \tau)}(\tau)\} - c \int_{\tau'}^{\tau \wedge \tau' \wedge \tau} e^{-r s} \, ds \mid X^{\alpha, \tau}(0) = x \right].
\]

Proof. The lemma’s conclusion follows from the DPP in Proposition 3.1 of Pham (1998). A handful of inconsequential differences between Pham’s setup and ours are worth highlighting.

Pham’s focus on the finite-horizon problem is not restrictive for us because HQ’s maximal feasible surplus is 1; hence, the value function of the infinite-horizon problem can be shown to be the limit of a sequence of the value functions of finite-horizon problems.

\[\text{Operator } \wedge \text{ is the binary min operator.}\]
Pham assumes that the intensity of the Poisson jump process is independent of the state. By contrast, in our problem, the jump intensity, \( aX \), depends on the state process, \( X \). Nevertheless, stochastic integration with respect to this more general jump process is well defined—which is all that matters for Pham’s argument.\(^{10}\)

The argument does not require positive discounting; \( r = 0 \) is admissible. \( \square \)

The DPP says that HQ’s value today equals HQ’s expected discounted continuation value at an arbitrary future stopping time \( \tau' \) plus the expected discounted payoffs enjoyed until that time. These intervening flow payoffs and the eventual continuation value depend on the intervening controls, chosen to maximize HQ’s value today.

Relying on the DPP, one can characterize the value function \( \phi_r(x) \) as a solution to HJBQVI. Here, we informally derive HJBQVI, which disciplines \( \phi_r(x) \) at the points of differentiability, and a sufficient condition for \( \phi_r(x) \) not to contradict optimality at kinks (i.e., whenever the function is nondifferentiable). This sufficient condition is that all kinks be convex. A convex kink of \( \phi_r(x) \) at \( x \) admits a smooth function that passes through \( x \) and lies weakly below \( \phi_r(x) \).\(^{11}\)

In discrete time, with a period length \( \Delta > 0 \), the value function \( \phi_r(x) \) is characterized by the Bellman equation\(^{12}\)

\[
\phi_r^\Delta(x) = x_1 \vee x_2 \vee \max_q \left\{ -\Delta c + e^{-r\Delta} \left[ \phi_r^\Delta(xq) + (1 - \phi_r^\Delta(xq)) \left( 1 - \prod_{i \in N} (1 - x_i(1 - e^{-qi/\Delta})) \right) \right] \right\},
\]

where \( q \equiv (q_1, q_2) \in [0, 1]^2 \), subject to \( q_1 + q_2 = 1 \), is the allocation of the learning effort for the duration of a period, and where \( xq^\Delta \equiv (x_1q_1^\Delta, x_2q_2^\Delta) \), with \( x_iq_i^\Delta \) being the type revised down from \( x_i \) according to (1). When \( \Delta \) is small, the display above requires

\[
r \phi_r^\Delta(x) \geq -c + \max_q \left\{ \frac{\phi_r^\Delta(xq^\Delta) - \phi_r^\Delta(x)}{\Delta} + \sum_{i \in N} q_ix_i(1 - \phi_r^\Delta(x)) \right\},
\]

where the inequality is understood to be approximate, in the sense that the terms of order \( \Delta \) and smaller are omitted.

If \( \phi_r^\Delta(x) \) is differentiable at \( x \), taking the limit \( \Delta \to 0 \) in (3) while using \( d\phi_r^\Delta/\Delta |_{\Delta=0} = -q_ix_i(1 - x_i) \) (implied by Bayes rule in (1)) yields the HJB equation\(^{13}\)

\[
0 \geq \max_q \left\{ -r \phi_r^\Delta(x) - c + \sum_{i \in N} q_ix_i(1 - (1 - x_i) \phi_r^\Delta(i) - \phi_r^\Delta(x)) \right\}.
\]

\(^{10}\)Process \( X \) is a finite-variation process. Hence, the stochastic integral with respect to \( X \) is well defined, as a path-by-path Riemann–Stieltjes integral (see, e.g., Protter 1990, Chapter I.6).

\(^{11}\)Formally, the solution concept for HJBQVI that characterizes the value function is the viscosity solution, which disciplines the kinks. (The theory of viscosity solutions that encompasses our setting is covered by Bardi and Capuzzo-Dolcetta 1997, and Oksendal and Sulem 2005.) The argument presented here amounts to showing that, for convex-kinked functions, the viscosity solution reduces to the satisfaction of HJBQVI only at the points of differentiability. In this paper, we work only with convex-kinked functions, so we do not need to invoke the full-fledged theory of viscosity solutions.

\(^{12}\)Operator \( \vee \) is the binary max operator. For notational parsimony, we abuse the notation and do not index \( \phi_r^\Delta \) by \( \Delta \).

\(^{13}\)Subscripts denote partial derivatives: \( \phi_r^\Delta_i(x) \equiv \partial \phi_r^\Delta(x)/\partial x_i \). Simple derivatives are denoted by primes.
Furthermore, because the maximand in (4) is linear in $q$, HJB in (4) is equivalent to

$$0 \geq \max_{i \in \mathcal{N}} \{-r \phi'(x) - c - x_i(1-x_i)\phi_i'(x) + x_i(1-\phi'(x))\}. \quad (5)$$

If $\phi'$ is not differentiable at $x$, then, before setting $\Delta \to 0$, we use a workaround so as not to lose any implication of optimality inherent in the Bellman equation, due to the nonexistence of the limit. Assume that, at $x$, $\phi'$ has a convex kink. In this case, for the workaround, take an arbitrary smooth function $\psi$—called a test function—that satisfies $\psi \leq \phi'$ and, at the kink $x$, satisfies $\psi(x) = \phi'(x)$. The inequality in (3) is reinforced if one replaces the first two appearances of $\phi'$ with $\psi$:

$$r \phi'(x) \geq -c + \max_{q} \left\{\frac{\psi(\Delta x) - \psi(x)}{\Delta} + \sum_{i \in \mathcal{N}} q_i x_i (1-\phi'(x))\right\}. \quad (6)$$

Taking the limit $\Delta \to 0$ and noting that the resulting maximand is linear in $q$ gives$^{14}$

$$r \phi'(x) \geq -c + \max_{i \in \mathcal{N}} \{-x_i(1-x_i)\psi_i(x) + x_i(1-\phi'(x))\}. \quad (6)$$

The convexity of the kink at $x$ implies that $\phi'_i(x) \leq \psi_i(x) \leq \phi'_{i+}(x).^{15}$ As a result, inequality (6) at $x$ is implied by (5) near $x$, where $\phi'$ is differentiable.

To summarize the requirements for optimality, if every kink of a candidate value function is known to be convex (or if there are no kinks), then it suffices to verify that the function solves HJBQVI at the points of differentiability. No implication of optimality is lost. That is how the analysis proceeds in this paper. We guess a value function whose kinks are all convex and verify that, whenever differentiable, the guess solves the HJBQVI equation

$$0 = \left(x_1 - \phi'(x)\right) \lor \left(x_2 - \phi'(x)\right) \lor \max_{i \in \mathcal{N}} \{-r \phi'(x) - c - x_i(1-x_i)\phi_i'(x) + x_i(1-\phi'(x))\} \quad (7)$$

on $\Omega \equiv (0, 1)^2$, subject to the boundary condition

$$\phi'(x) = x_1 \lor x_2, \quad x \in \partial \Omega,$$

where $\partial \Omega$ is the boundary of $\Omega$.

### 3.2 Maintained parameter restrictions and conventions

For tractability, we neglect discounting: $r = 0$. Section 5 remarks on the case of $r > 0$.

The analysis focuses on the economically nontrivial case in which learning is sufficiently cheap to be optimal for at least some type profiles:

$$c \in (0, \bar{c}), \quad \text{where } \bar{c} \equiv 0.25.$$
The case with the richest learning dynamics is when the cost of learning is smaller still: $c \in (0, \xi)$, where

$$\ln \left( \frac{1 - \sqrt{\xi}}{\xi} \right)^2 = \frac{2}{1 - \sqrt{\xi}} \implies \xi \approx 0.047.$$  

(8)

By the problem’s symmetry, the optimal policy is also symmetric and, so, without loss of generality, the formal arguments focus on the hyperplane defined by $x_2 \geq x_1$.

### 3.3 Learning is prohibitively costly

**Proposition 1** shows that a sufficiently high $c$ makes learning prohibitively costly. Intuitively, learning at a sufficiently high cost must be suboptimal because the gain from allocating optimally—and, hence, from learning—is bounded.

**Proposition 1.** Suppose that learning is prohibitively costly, meaning that $c \geq \bar{c}$. Then the higher-type division wins immediately. The induced value function is $\phi(x) = x_1 \lor x_2$.

**Proof.** To verify that $\phi$ is, indeed, the value function, first note that the kinks of $\phi$, all at $x_1 = x_2$, are convex. Hence, it suffices to verify that $\phi$ satisfies HJBQVI at the points of differentiability. For this, substitute $\phi(x) = x_1 \lor x_2 = x_2$ into (7).

The quasi-variational inequality (QVI) $\phi(x) \geq \phi(x_1) \lor x_2$ holds by construction.

The HJB that corresponds to $D_2$’s learning is $-c \leq 0$, which obviously holds.

The HJB that corresponds to $D_1$’s learning is

$$-c + x_1(1 - x_2) \leq 0,$$

which holds for all $x$ with $x_2 > x_1$ if and only if $c \geq \bar{c}$. Indeed, the inequality’s left-hand side is maximized at $x_1 = x_2 = 1/2$ and attains the value $1/4 - c$, which is nonpositive if and only if $c \geq \bar{c}$. $\square$

### 3.4 Learning is moderately costly

Assume that learning is moderately costly, meaning that $c \in [\underline{c}, \bar{c})$. Then **Proposition 2** shows (and Figure 2 illustrates) that if $x$ is such that there is sufficient uncertainty about the efficient allocation, then the lower-type division learns; otherwise, the higher-type division wins immediately. Intuitively, asking the lower-type division to learn amounts to betting that this division will observe good news. This bet is insured by HQ’s option to allocate to the higher-type division if no good news arrives.

Now, we illustrate in some detail the arguments used in the more complex case of cheap learning. Toward **Proposition 2**, guess that, for some threshold function $b$, $x_1 \leq b(x_2)$ implies that $D_2$ wins immediately, whereas $x_1 > b(x_2)$ implies that $D_1$ learns until

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16To see that the solution of (8) is unique, note that the left-hand side of (8) is strictly decreasing in $\xi$ and maps $(0, \bar{c})$ onto $\mathbb{R}_+$, whereas the right-hand side is strictly increasing in $\xi$ and maps $(0, \bar{c})$ onto $(2, 4)$, a subset of $\mathbb{R}_+$.  

either good news arrives or its revised type drops down to $b(x_2)$ \cite{footnote17}. The idea is that when $x_1 > b(x_2)$, $x_1$ and $x_2$ are close to each other, the uncertainty about the identity of the higher-value division is substantial, and, as a result, the return to learning is high.

Then $x_1 \leq b(x_2)$ implies that $\phi(x) = x_1 \lor x_2 = x_2$. When $x_1 > b(x_2)$, the value function $\phi$—denoted by $V$ on this set of type profiles—solves the HJB equation

$$0 = -c - x_1(1 - x_1)V_1(x) + x_1(1 - V(x)),$$

which picks out the component of HJBQVI that corresponds to $D_1$’s learning. The HJB equation (9) is solved subject to the boundary condition $V(b(x_2), x_2) = x_2$. The boundary condition captures the assumption that, once $D_1$’s type has dropped down to $b(x_2)$ (because no good news has arrived), no further learning occurs and the higher-type division wins. The solution is

$$V(x) = 1 - c + (1 - x_1)\left(c \ln \frac{b(x_2)(1 - x_1)}{(1 - b(x_2))x_1} - \frac{1 - x_2 - c}{1 - b(x_2)}\right).$$

To determine $b(x_2)$ in (10), we solve the $V$-auxiliary problem: choose $b(x_2)$ in $[0, x_2]$ to maximize $V(x)$ in (10). Then, if interior on the interval $[0, x_2]$, an optimal $b(x_2)$ satisfies the first-order condition

$$b(x_2) = \frac{c}{1 - x_2}.$$

\footnote{Recall that we assume that $x_2 \geq x_1$.}
Threshold $b$ in (11) is, indeed, interior if $x_2 \in (\underline{x}, \bar{x})$, where
\[ \underline{x} \equiv \frac{1 - \sqrt{1 - 4c}}{2} \quad \text{and} \quad \bar{x} \equiv \frac{1 + \sqrt{1 - 4c}}{2}. \]

By $c < \bar{c}$, interval $(\underline{x}, \bar{x})$ is nonempty.

We now show that the kinks of the constructed value function are convex. All kinks are on the diagonal (i.e., the 45-degree line that passes through the origin). Off the diagonal, kinks could potentially occur only at type profiles $x = (b(x_2), x_2)$ (indexed by $x_2$), where $x_1 \vee x_2$ meets $V(x)$. Differentiation ascertains, however, that segments $x_1 \vee x_2$ and $V(x)$ paste together smoothly:

\[ \phi_{1-}(x) = \phi_{1+}(x) \iff \frac{\partial(x_1 \vee x_2)}{\partial x_1} = V_1(x), \]
\[ \phi_{2-}(x) = \phi_{2+}(x) \iff V_2(x) = \frac{\partial(x_1 \vee x_2)}{\partial x_2}. \]

The smooth pasting is a corollary to the optimality of $b$—an envelope-theorem result (Milgrom and Segal 2002, Corollary 6).

By contrast, on the diagonal, each point is a kink. Among these, each kink $x$ with $x_1 = x_2 \in [0, \bar{x}) \cup (\bar{x}, 1]$ prescribes immediate allocation. Since, in its neighborhood, the value function is $x_1 \vee x_2$, all these kinks are convex, as in the case of prohibitively costly learning.

A kink $x$ with $x_1 = x_2 \in (\underline{x}, \bar{x})$ need not be convex in general, but is convex when
\[ \phi_{1-}(x) \leq \phi_{2+}(x) \iff c \geq \underline{c}, \]
as we now proceed to show. To see that $\phi_{1-}(x) \leq \phi_{2+}(x)$ captures convexity, note that, graphically, the convexity of a kink at $x$ requires that, as one passes through $x$ in the direction of any vector $v = (v_1, v_2)$ that traverses the diagonal from above (i.e., has a slope between $-3\pi/4$ and $\pi/4$ radians), the corresponding directional derivative of the value function experiences a jump upward (if at all):
\[ v_1 \phi_{1-}(x) + v_2 \phi_{2+}(x) \leq v_1 \phi_{1+}(x) + v_2 \phi_{2-}(x). \]

Further, by the symmetry of $\phi$ with respect to the diagonal, $\phi_{1+}(x) = \phi_{2+}(x)$ and $\phi_{2-}(x) = \phi_{1-}(x)$. As a result, the inequality in the display above becomes
\[ (v_1 - v_2)(\phi_{1-}(x) - \phi_{2+}(x)) \leq 0 \iff \phi_{1-}(x) \leq \phi_{2+}(x), \]

where the equivalence follows from $v_1 > v_2$, which is dictated by the orientation of $v$. The equivalence between $\phi_{1-}(x) \leq \phi_{2+}(x)$ and $c \geq \underline{c}$ follows from straightforward, if tedious, algebraic manipulations (detailed in Lemma 2).

**Lemma 2.** The following statements are equivalent:

(i) For all $x$ with $x_1 = x_2 \in [\underline{x}, \bar{x}]$, $\phi_{1-}(x) \leq \phi_{2+}(x)$.

(ii) We have $c \geq \underline{c}$.
Then define $D(z) \equiv V_2(z, z) - V_1(z, z)$. We must show that $D(z) \geq 0$ for all $z \in [x, \bar{x}]$ if and only if $c \geq \xi$. Substituting the functional forms gives

$$D(z) = c \left( \frac{1}{z} + \frac{1 - z}{1 - c - z} + \ln \frac{c(1 - z)}{z(1 - c - z)} \right).$$

Then $D(\bar{x}) = D(\bar{x}) = 1$. Any critical point of $D$ in $(x, \bar{x})$ is characterized by the first-order condition $dD(z)/dz = 0$, whose solutions are $z^* = 1 - \sqrt{c}$ and $z^{**} = \sqrt{1 - c}$. Of these, only $z^*$ is in $(x, \bar{x})$. Thus, $D$ is nonnegative on $[x, \bar{x}]$ if and only if it is nonnegative at $z^*$.

From

$$D(z^*) = c \left( \frac{2}{1 - \sqrt{c}} - \ln \left( \frac{1 - \sqrt{c}^2}{c} \right) \right),$$

conclude that

$$D(z^*) \geq 0 \iff \frac{2}{1 - \sqrt{c}} \geq \ln \left( \frac{1 - \sqrt{c}^2}{c} \right) \iff c \geq \xi. \quad \square$$

To recap, we have conjectured the optimal policy and the associated value function, which has been verified to be convex-kinked. To validate the conjecture, it remains to verify that $\phi$ satisfies HJBQVI. The verification is split into two cases: $x_1 \leq b(x_2)$ and $x_1 > b(x_2)$.

- When $x_1 \leq b(x_2)$, $\phi(x) = x_1 \lor x_2 = x_2$, which, by construction, satisfies the QVI $\phi(x) \geq x_1 \lor x_2$.
  
  The HJB that corresponds to $D_1$’s learning is $-c + x_1(1 - x_2) \leq 0$, which is implied by $x_1 \leq b(x_2)$.
  
  The HJB that corresponds to $D_2$’s learning is $-c \leq 0$, which obviously holds.

- When $x_1 > b(x_2)$, $\phi = V$, which, by construction, satisfies the HJB that corresponds to $D_1$’s learning.
  
  QVI $V(x) \geq x_2$ holds by the optimality of $b$.
  
  QVI $V(x) \geq x_1$ is implied by $V(x) \geq x_2$ and (by convention) $x_2 \geq x_1$.
  
  The HJB that corresponds to $D_2$’s learning requires that

$$-c - x_2(1 - x_2)V_2(x) + x_2(1 - V(x)) \leq 0.$$

By the envelope theorem applied to (10), $V_2(x) = (1 - x_1)/(1 - b(x_2))$. Substituting $V_2(x)$ and $V(x)$ into the display above and dividing by $-c(1 - x_2)$ gives the equivalent inequality

$$\Phi(x, c) = \frac{1 - c - x_1x_2}{1 - c - x_2} + x_2 \frac{1 - x_1}{1 - x_2} \ln \frac{c(1 - x_1)}{x_1(1 - c - x_2)} \geq 0. \quad (12)$$

By part (iii) of Lemma A.1 in the Appendix, (12) holds if and only if $c \geq \xi$.

Because $\phi$ is convex-kinked and satisfies HJBQVI, Proposition 2 follows.
Proposition 2. Suppose that learning is moderately costly, meaning that \( c \in (c', \bar{c}) \). Then, if \( x_1 > b(x_2) \), the lower-type division, \( D_1 \), learns and, if it observes good news, wins. If \( x_1 \leq b(x_2) \), \( D_2 \) wins immediately.

The economic content of condition \( c \geq \bar{c} \) in Proposition 2 is the suboptimality of learning by \( D_2 \), the higher-type division. What \( \Phi^A(x, \bar{c}) \geq 0 \) in (12) expresses and \( c \geq \bar{c} \) guarantees is that a one-off (literally, infinitesimal) deviation toward learning by \( D_2 \) is unprofitable.

3.5 Learning is cheap

Assume that \( c < \bar{c} \). Then Proposition 3 shows that it may also be optimal for \( D_2 \), the higher-type division, to learn. Intuitively, it is suboptimal to ask \( D_2 \) to learn when the intended period of learning is insufficiently long to flip the ranking of the divisions’ revised types; such learning would not affect the allocation decision, but would entail a wasteful learning cost. Lengthy learning is only ever justified, however, if it is sufficiently cheap—which, here, means that \( c < \bar{c} \)—and if the gains from learning are sufficiently large. These gains are large when \( x_1 \) and \( x_2 \) are close to each other (so that the identity of the more valuable project is highly uncertain), when both \( x_1 \) and \( x_2 \) are far away from 0 and 1 (so that each project’s value is highly uncertain), and when \( x_1 \) and \( x_2 \) are rather large (so that learning is rather informative; the good news arrives with a high probability, and if it does not arrive, then the type is revised downward fast).

Figure 3 illustrates the optimal policy. For the type profiles in the heart-shaped region, the higher-type division learns. Elsewhere in the lens-shaped region, the lower-type division learns. On the diagonal that traverses the heart-shaped region, both divisions learn simultaneously.\(^{18}\) If neither division learns, the higher-type division wins immediately. The boundary of the lens-shaped region is demarcated by \( b \) defined in (11). The boundary of the heart-shaped region is derived in the remainder of this section.

The (rather technical) intuition for the heart-shaped region in Figure 3 can be gleaned from studying the set of type profiles on which \( c < \bar{c} \) causes the verification of the conjectured value function in Proposition 2 to fail by causing some kinks to be nonconvex. That is, we are interested in the failure set

\[
\mathcal{F} \equiv \{ x \mid \Phi^A(x, \bar{c}) < 0 \},
\]

on which the HJB component that corresponds to \( D_2 \)’s learning fails in Proposition 2 when \( c < \bar{c} \). Figure 4(a) illustrates \( \mathcal{F} \) (and, by the problem’s symmetry, its reflection about the diagonal), which is heart-shaped. On \( \mathcal{F} \), infinitesimal learning by \( D_2 \) followed by \( D_1 \)’s learning is a profitable deviation from the policy in which only \( D_1 \) learns, as in Proposition 2. Proposition 3 “patches” the failure set \( \mathcal{F} \) by making the higher-type division learn on a heart-shaped region that covers \( \mathcal{F} \). The region on which the higher-type division learns according to Proposition 3 exceeds \( \mathcal{F} \) (see Figure 4(b)) because one can chain together infinitesimal deviations to obtain a deviation that is profitable even at a type profile at which a single infinitesimal deviation is unprofitable.

\(^{18}\)This simultaneous learning is not nongeneric.
Figure 3. The optimal policy’s prescription for each type profile when learning is cheap: \( c < \zeta \). Within the lens-shaped region (which encompasses the heart-shaped region), at least one of the divisions learns. Each arrow indicates the direction in which the type profile is revised if the division that learns observes no news. Outside the lens-shaped region, no division learns and the higher-type division wins immediately.

Figure 4. The policy prescribed by Proposition 2 is no longer optimal when \( c < \zeta \).
Figure 5. Each of the sets $\mathcal{I}$, $\mathcal{V}$, $\mathcal{A}$, $\mathcal{B}$, and $\mathcal{C}$ collects the type profiles at which the optimal policy makes identical prescriptions. Set $\mathcal{A}$ is bounded by curve $u$ above and by curve $d$ below. Set $\mathcal{B}$ is bounded by curve $w$ above and by the diagonal below. Set $\mathcal{V}$ is bounded by curve $b$ above and to the left. $D_2$ learns on $\mathcal{A}$ and $\mathcal{B}$. Both divisions learn on $\mathcal{C}$. $D_1$ learns on $\mathcal{V}$. $D_2$ wins immediately on $\mathcal{I}$.

The optimal policy is formally described in terms of five type-profile sets, or regions: $\mathcal{A}$, $\mathcal{B}$, $\mathcal{C}$, $\mathcal{I}$, and $\mathcal{V}$. These regions are depicted in Figure 5. Region $\mathcal{I}$ is the region on which $D_2$ wins immediately in Proposition 2. Region $\mathcal{V}$ is the region on which $D_1$ leans in Proposition 2 less $\mathcal{A}$, $\mathcal{B}$, and $\mathcal{C}$. To characterize $\mathcal{A}$, $\mathcal{B}$, and $\mathcal{C}$, we consider three auxiliary stopping problems: $A$ auxiliary, $B$ auxiliary, and $C$ auxiliary.

The $C$-auxiliary problem is defined on the subset

$$\tilde{\mathcal{C}} \equiv \{(x_1, x_2) \in [0, 1]^2 \mid x \leq x_1 = x_2 \leq \bar{x}\}$$

of the diagonal. In the $C$-auxiliary problem, both divisions learn until either one observes the good news or until both revised types drop down to some optimally chosen threshold, denoted by $\underline{a}$—whichever happens first. At $\underline{a}$, the strategy described in Proposition 2 is followed: $D_1$ learns. Let $C$ denote the value function of the $C$-auxiliary problem.

While both divisions learn, along the diagonal $(z, z)$ indexed by $z$, the value function satisfies the HJB equation

$$0 = -c - z(1-z)\frac{C'(z)}{2} + z(1-C(z)), \quad z \in [\underline{x}, \bar{x}],$$
subject to $C(a) = V(a, a)$. To find the optimal $a$, first solve the differential equation in the display above for an arbitrary $a$: $C(a) = V(a, a)$. The solution is

$$C(z) = 1 + (1 - z)^2 \left( 2c\sigma(a) - \frac{1 - V(a, a)}{(1 - a)^2} - 2c\sigma(z) \right),$$

where $V$ is defined in (10) and

$$\sigma(s) \equiv \frac{2s}{1 - s} + \frac{1}{2} \left( \frac{s}{1 - s} \right)^2 + \ln \frac{s}{1 - s}, \quad s \in (0, 1).$$

The threshold $a$ maximizes $C$ over $a$ and satisfies the first-order condition $dM^C(a)/da = 0$, where $M^C$ is defined in (13). Equivalently, by

$$\frac{dM^C(a)}{da} = \frac{c\Phi^C(a, c)}{a(1 - a)^2}, \quad \text{where} \quad \Phi^C(a, c) \equiv \Phi^A(a, a, c),$$

the threshold $a$ satisfies $\Phi^C(a, c) = 0$.

Lemma 3 characterizes the solution of the $C$-auxiliary problem in terms of the thresholds

$$a \equiv \min \{ a \in [\bar{x}, \hat{x}] \mid \Phi^C(a, c) = 0 \},$$

$$\bar{a} = \max \{ a \in [\bar{a}, \tilde{a}] \mid M^C(a) = M^C(\bar{a}) \},$$

and the type subset

$$C \equiv \{ (z, z) \in \hat{C} \mid z \in (a, \bar{a}) \}.$$
Figure 6. The maximand, $M^C$, in the $C$-auxiliary problem. The sign of $dM^C/da$ coincides with the sign of $\Phi_C(\cdot, c)$.

To characterize set $\mathcal{A}$, we formulate the $A$-auxiliary problem on the set

$$\hat{\mathcal{A}} \equiv \{(x_1, x_2) \in (a^*, g] \times [0, 1] | x_2 \geq x_1\}.$$  

In this problem, either $D_1$ learns as in Proposition 2, or $D_2$ learns until either it observes good news or its revised type reaches some optimally chosen threshold, denoted by $d(x_1)$. At that threshold, the strategy described in Proposition 2 is followed: $D_1$ learns. Let $A$ denote the value function of the $A$-auxiliary problem.

While $D_2$ learns, the associated value function satisfies the HJB equation

$$0 = -c - x_2(1 - x_2)A_2(x) + x_2(1 - A(x)), \quad x \in \hat{\mathcal{A}},$$  

subject to $A(x_1, d(x_1)) = V(x_1, d(x_1))$. To find the optimal $d(x_1)$, first let us solve the differential equation in the display above for an arbitrary $a$: $A(x_1, a) = V(x_1, a)$. The solution is

$$A(x_1, x_2) \equiv 1 + (1 - x_2)\left(c \eta(a) - \frac{1 - V(x_1, a)}{1 - a} - c \eta(x_2)\right),$$  

where

$$\eta(s) \equiv \frac{s}{1 - s} + \ln \frac{s}{1 - s}, \quad s \in (0, 1).$$
For each \( x_1 \), \( d(x_1) \) maximizes \( A \) over \( a \) and satisfies the first-order condition \( M^A_2(x_1, d(x_1)) = 0 \), where \( M^A \) is defined in (18). Equivalently, by

\[
M^A_2(x_1, x_2) = \frac{c \Phi^A(x, c)}{x_2(1 - x_2)},
\]

\( d(x_1) \) satisfies \( \Phi^A(x_1, d(x_1), c) = 0 \).

Lemma 4 characterizes the solution to the \( A \)-auxiliary problem in terms of the type subset

\[
A \equiv \{ x \in (a^*, a] \times [0, 1] | x_2 \in (d(x_1), u(x_1)) \},
\]

where

\[
a^* \equiv \min \{ x_1 \in [0, 1] | \exists x_2 \in [x_1, 1] \text{ s.t. } \Phi^A(x_1, x_2, c) = 0 \}
\]

\[
d(x_1) \equiv \min \{ a \in [x_1, 1] | \Phi^A(x_1, a, c) = 0 \}, \quad x_1 \in (a^*, \bar{a}),
\]

and, letting \( b^{-1} \) denote the inverse of \( b \) in (11),

\[
u(x_1) \equiv \max \{ a \in [x_1, b^{-1}(x_1)] | M^A(x_1, a) = M^A(x_1, d(x_1)) \}, \quad x_1 \in (a^*, \bar{a}).
\]

**Lemma 4.** On \( A \), \( D_2 \) learns; \( A \) is given by (18) with \( a = d(x_1) \). On \( \hat{A} \setminus A \), \( D_1 \) learns as in Proposition 2; \( A \) coincides with \( V \). Moreover, on \( A \), \( A \geq V \), \( \mathcal{F} \cap \hat{A} \subset A \), and, for \( x_1 \in (a^*, a) \), \( u(x_1) < b^{-1}(x_1) \).

**Proof.** To solve \( \max_{a \in [x_1, \bar{x}]} M^A(x_1, a) \), let us examine the shape of \( M^A \).

By (12), the sign of \( M^A_2(x) \) coincides with the sign of \( \Phi^A(x, c) \). By part (iv) of Lemma A.1 in the Appendix, \( \Phi^A(x, \cdot, c) \) is quasi-convex; thus, \( M^A(x, \cdot) \) is wave-shaped, as depicted in Figure 7.

Because \( \Phi^A(x_1, \cdot, c) \) is quasi-convex, it intersects zero at most twice, in which case the first intersection is a local maximum of \( M^A \). We denote this local maximum by \( d(x_1) \), defined in (19). This local maximum is not global; Lemma A.3 in the Appendix implies that \( M^A(x_1, d(x_1)) < M^A(x_1, b^{-1}(x_1)) \).

The wave shape of \( M^A(x_1, \cdot) \) implies the existence of a unique \( u(x_1) \in (d(x_1), b^{-1}(x_1)) \) such that \( M^A(x_1, u(x_1)) = M^A(x_1, d(x_1)) \), as in (20).

The derived properties of \( M^A \) have the following implications for the maximization problem \( \max_{a \in [x_1, \bar{x}]} M^A(x_1, a) \). When \( x_2 \notin (d(x_1), u(x_1)) \), \( M^A(x_1, \cdot) \) is maximized on \([x_1, x_2]\) at \( x_2 \) and \( A(x) = V(x) \). When \( x_2 \in (d(x_1), u(x_1)) \), \( M^A(x_1, \cdot) \) is uniquely maximized on \([x_1, x_2]\) at \( d(x_1) \) and \( A(x) > V(x) \). Thus, on \( A \), \( A \geq V \), as claimed in the “moreover” part of the lemma.

To complete the “moreover” part of the lemma, note that, because the slope of \( M^A(x_1, \cdot) \) coincides with the sign of \( \Phi^A(x_1, \cdot, c) \), the shape of \( M^A(x_1, \cdot) \), summarized in Figure 7, implies that \( \mathcal{F} \cap \hat{A} \subset A \).

Finally, by Lemma A.3, \( \arg \max_{a \in [x_1, b^{-1}(x_1)]} M^A(x_1, a) = \{ b^{-1}(x_1) \} \), which, together with the wave shape of \( M^A(x_1, \cdot) \), implies that \( u(x_1) < b^{-1}(x_1) \). \( \square \)
The maximand, $M^A$, in the $A$-auxiliary problem. The sign of $M^A_2(x_1, \cdot)$ coincides with the sign of $\Phi^A(x_1, \cdot, c)$.

To characterize set $B$, we formulate the $B$-auxiliary problem, defined on the set

$$
\hat{B} \equiv \{(x_1, x_2) \in (a, \bar{a}) \times \left[0, b^{-1}(x_1)\right] | x_2 \geq x_1\}.
$$

In the $B$-auxiliary problem, either $D_1$ immediately learns, as in Proposition 2, or $D_2$ learns until it observes good news or until its revised type reaches $x_1$, whereupon both divisions learn as prescribed by the $C$-auxiliary problem. Let $B$ denote the value function of the $B$-auxiliary problem.

When only $D_2$ learns, the associated value function satisfies the HJB equation

$$
0 = -c - x_2(1 - x_2)B_2(x) + x_2(1 - B(x))
$$

subject to $B(z, z) = C(z)$ for each $z \in [a, \bar{a}]$. The solution is

$$
B(x) \equiv 1 - (1 - x_2) \left(\frac{1 - C(x_1)}{1 - x_1} + c\eta(x_2) - c\eta(x_1)\right).
$$

Because the threshold at which $D_2$ stops learning is assumed to be $x_1$, it remains only to identify the threshold, denoted by $w(x_1)$, such that $D_2$ does not learn if $x_2 \geq w(x_1)$. This threshold is

$$
w(x_1) \equiv \min\{a \in [x_1, b^{-1}(x_1)] | V(x_1, a) = B(x_1, a)\}, \quad x_1 \in (a, \bar{a}).
$$

Lemma 5 summarizes the solution to the $B$-auxiliary problem in terms of the type subset

$$
B \equiv \{(x_1, x_2) \in (a, \bar{a}) \times [0, 1] | x_2 \in (x_1, w(x_1))\},
$$

where $a$, $\bar{a}$, and $w$ are defined in (15), (16), and (23), respectively.
**Lemma 5.** On \( B, D_2 \) learns, \( B \) is given by (22) and satisfies \( B > V \), and \( w(x_1) < b^{-1}(x_1) \). On \( \hat{B} \setminus B, D_1 \) learns as in Proposition 2; \( B \) coincides with \( V \).

**Proof.** The proof is in the text above, except for the claim that \( w(x_1) < b^{-1}(x_1) \), which is Lemma A.4 in the Appendix.

We can now assemble the pieces to form the conjectured value function when learning is cheap:

\[
\phi(x) = \text{1}_{\{x \in A\}} A(x) + \text{1}_{\{x \in B\}} B(x) + \text{1}_{\{x \in C\}} C(x) + \text{1}_{\{x \in V\}} V(x) + \text{1}_{\{x \in I\}} x_2. \tag{24}
\]

Function \( \phi \) is extended to the hyperplane \( x_2 < x_1 \) by the symmetry about the 45-degree line.\(^{19}\) Function \( \phi \) has kinks where sets \( A \) and \( V \) meet at curve \( u \), where sets \( B \) and \( V \) meet at curve \( w \), and on the 45-degree line outside the heart-shaped region in Figure 5. The kinks at these boundaries comply with the rule of thumb of Peskir and Shiryaev (2006, Chapter IV.9): whenever the type process is certain to move away from a boundary, the value function at the boundary is liable to be nondifferentiable. Alternatively, here, all the kinks of \( \phi \) are at the boundaries that have not been explicitly determined as solutions to optimal stopping; thus, at those boundaries, the envelope theorem does not guarantee smooth pasting.

To verify the conjecture in (24), we must perform the same two-step procedure that leads to Proposition 2: verify that \( \phi \)'s kinks are convex and verify that \( \phi \) solves HJBQVI. The requisite steps are contained in the proof of Proposition 3.

**Proposition 3.** Suppose that learning is cheap, meaning that \( c < \zeta \). Then, on \( A \) and \( B \), the higher-type division, \( D_2 \), learns and, if it observes good news, wins. On \( V \), \( D_1 \) learns and, if it observes good news, wins. On \( I \), \( D_2 \) wins immediately.

**Proof.** The proof proceeds in steps collected into three groups. Step 1 is concerned with the convexity of kinks. Step 2 is concerned with the satisfaction of the QVIs. Step 3 is concerned with the satisfaction of the HJB equations.

**Step 1.1.** By the argument leading up to Proposition 2, there are no kinks at the boundary of \( I \) and \( V \).

**Step 1.2.** We show that there are no kinks where \( A \) and \( V \) meet along \( d \). Indeed,

\[
A_2(x_1, d(x_1)) = 1 - x_1 - \frac{c(1 - x_1)}{1 - d(x_1)} \ln \frac{c(1 - x_1)}{x_1(1 - c - d(x_1))} - \frac{c}{d(x_1)}
\]

\[
= \frac{(1 - d(x_1))(1 - x_1)}{1 - c - d(x_1)} = V_2(x_1, d(x_1)),
\]

where the first equality follows by differentiating \( A \), the second equality uses \( \Phi^A(x_1, d(x_1), c) = 0 \) (from the definition of \( d \)) to substitute out the logarithmic term, and the third equality follows by differentiating \( V \). Furthermore, direct differentiation (without

\(^{19}\)The value function in (24) also describes the intermediate-cost case, in which \( A, B, \) and \( C \) are empty, and the prohibitive-cost case, in which \( V \) is empty as well.
using the condition for $d$) establishes that $A_1(x) = V_1(x)$, including at $x = (x_1, d(x_1))$. Thus, there are no kinks where $A$ and $V$ meet along $d$.

**Step 1.3.** We show that there are no kinks where $A$ and $B$ meet, a vertical boundary. We shall ascertain that $A_1(x) = B_1(x)$ along that boundary. Indeed,

$$A_1(x) = \frac{1 - x_2}{1 - d(x_1)} V_1(x_1, d(x_1))$$

$$= \frac{1 - x_2}{1 - a} V_1(a, a)$$

$$= \frac{1 - x_2}{1 - a} \left( 1 - \frac{c}{a} - c \ln \frac{c(1 - a)}{a(1 - c - a)} \right),$$

where the first equality follows by the envelope theorem ($d(x_1)$ has been chosen optimally), the second equality uses $\lim_{x_1 \to a} d(x_1) = a$, and the last equality is by differentiation and rearranging.

Further,

$$B_1(x) = (1 - x_2) \left( \frac{C'(x_1)}{1 - x_1} - \frac{1 - C(x_1)}{(1 - x_1)^2} + c \eta'(x_1) \right)$$

$$= \frac{(1 - x_2)(1 - C(x_1) - c/x_1)}{(1 - x_1)^2}$$

$$= \frac{1 - x_2}{1 - a} \left( 1 - \frac{c}{a} - c \ln \frac{c(1 - a)}{a(1 - c - a)} \right),$$

where the first equality is by differentiation, the second equality is by $\eta'(x_1) = 1/(x_1(1 - x_1)^2)$ and by

$$C'(z) = \frac{2(1 - C(z) - c/z)}{1 - z},$$

and the final equality follows by substituting $C$. As a result, $A_1(a, x_2) = B_1(a, x_2)$ for $x_2 \in (a, b^{-1}(a))$.

**Step 1.4.** We show that there are no kinks where $B$ meets its reflection about the diagonal, on $C$. Indeed,

$$B_1(z, z) = \frac{1 - C(z) - c/z}{1 - z} = B_2(z, z),$$

where the first equality follows by the computations in Step 1.2 and the second equality follows by differentiation.

**Step 1.5.** We show that the kinks where $V$ meets its reflection about the 45-degree line, on $\hat{C} \setminus C$, are convex. By Lemma 2, we show that $V_1(z, z) \leq V_2(z, z)$ for $(z, z) \in \hat{C} \setminus C$:

$$V_1(z, z) = 1 - z - \frac{c}{z} - c \ln \frac{c(1 - z)}{z(1 - c - z)},$$

$$V_2(z, z) = - \frac{(1 - z)^2}{1 - c - z}.$$
Rearranging implies that $V_1(z, z) \leq V_2(z, z)$ is equivalent to $\Phi^C(z, z) \geq 0$, which is implied by Lemma A.1.

**Step 1.6.** We argue that the kinks where $V$ meets $A$ along $u$ are convex. Indeed, the surfaces constructed in the $A$-auxiliary and the $V$-auxiliary problems, characterized by $A$ and $V$, are both smooth. As $x_2$ increases, the $A$-induced surface cuts into the $V$-induced surface from above, by construction, and because $u(x_1) < b^{-1}(x_1)$ (Lemma A.3). Thus, the kinks along $u$ are convex.

**Step 1.7.** We argued that the kinks where $V$ meets $B$ along $w$ are convex. Indeed, the surfaces constructed in the $B$-auxiliary and the $V$-auxiliary problems, characterized by $B$ and $V$, are both smooth. As $x_2$ increases, the $B$-induced surface cuts into the $V$-induced surface from above, by construction, and because $w(x_1) < b^{-1}(x_1)$ (Lemma A.4). Thus, the kinks along $w$ are convex.

**Step 2.1.** On $I$ and $V$, the QVIs follow by the arguments leading up to the proof of Proposition 2 because the specification of $\phi$ on $I \cup V$ is the same here and in that proposition.

**Step 2.2.** On $A$, the QVI requires that $A(x) \geq x_1 \lor x_2 = x_2$. Inequality $A(x) \geq V(x)$ follows by the optimality of stopping—or, as we say, by revealed preference (of the maximizer)—in the $A$-auxiliary problem. Inequality $A(x) \geq x_2$ follows by revealed preference in the $V$-auxiliary problem. Combining the preceding two inequalities gives $A(x) \geq x_2$.

**Step 2.3.** On $B$, the QVI requires that $B(x) \geq x_2$. To verify the inequality, first, extend the $A$-auxiliary problem (originally defined on $A$) to $B$. Using the same arguments as in Lemma 4, this problem’s solution can be verified to imply that, on $B$, $D_2$ learns until either he observes the good news or his belief drops down to $x_1$, at which point the prescription of the $V$-auxiliary problem is followed and delivers continuation value $V(x_1, x_1)$. By revealed preference, on $B$, $A(x) \geq V(x)$ (where $A$ is the value function of the $A$-auxiliary problem extended to $B$). Moreover, on $B$, the $B$-auxiliary problem has the same threshold $(x_1, y_1)$ as the $A$-auxiliary problem extended to $B$ $(x_1, y_1)$, now as a result). But once this threshold has been reached, it delivers a higher continuation value, $C(x_1)$, which satisfies $C(x_1) \geq V(x_1, x_1)$ by revealed preference in the $C$-auxiliary problem. So, on $B$, $B(x) \geq A(x)$, which, combined with $A(x) \geq V(x) \geq x_2$, gives $B(x) \geq x_2$, as desired.

**Step 2.4.** On $C$, the QVI requires that $C(z) \geq z$. Inequality $C(z) \geq V(z, z)$ follows by revealed preference in the $C$-auxiliary problem. Inequality $V(z, z) \geq z$ follows by revealed preference in the $V$-auxiliary problem. Combining the preceding two inequalities gives $C(z) \geq z$.

**Step 3.1.** On $I$, the HJBs for $D_1$ and for $D_2$ hold by the argument in the proof of Proposition 2.

**Step 3.2.** On $V$, the HJB for $D_1$, (9), holds by construction.

HJB for $D_2$ holds if and only if $\Phi^A(x, c) \geq 0$, as was established in the discussion preceding (12). Recall that $\Phi^A(x, c) < 0 \iff x \notin F$. Because $F \subset A \cup B$ (on $\hat{A}$, $F \subset A$ by Lemma A.3; on $\hat{B}$, $F \subset B$ by Lemma A.4) and $V \cap (A \cup B) = \emptyset$ (by the definition of $V$), $x \in V$ implies that $x \notin F$. As a result, $\Phi^A(x, c) \geq 0$ for all $x \in V$, as desired.

**Step 3.3.** On $A$, the HJB for $D_2$, (17), holds by construction.
The HJB for $D_1$ is
\[-c - x_1(1 - x_1)A_1(x) + x_1(1 - A(x)) \leq 0.\] (25)

By the envelope theorem applied to $A$ in (18),
\[A_1(x) = \frac{(1 - x_2)V_1(x_1, d(x_1))}{1 - d(x_1)}.\]

Substituting the display above and the definition of $A$ in (18) into (25) and dividing by $c$ yields
\[x_1(1 - x_2)(\eta(x_2) - \eta(d(x_1))) + \frac{x_1(1 - x_2)}{c(1 - d(x_1))}\[1 - V(x_1, d(x_1)) - (1 - x_1)V_1(x_1, d(x_1))\] \[\leq 1,\]
which further simplifies by substituting $V$ from (10) and $V_1$ from (9), and by dividing both sides by $1 - x_2$:
\[\frac{1}{1 - x_2} \geq x_1(\eta(x_2) - \eta(d(x_1))) + \frac{1}{1 - d(x_1)}.\] (26)

If $x_2 = d(x_1)$, then (26) holds trivially, as equality. To show that (26) also holds for $x_2 > d(x_1)$, it suffices to show that its left-hand side increases in $x_2$ faster than its right-hand side does. Indeed, by $x_1 < x_2$, the left-hand side's derivative, $1/(1 - x_2)^2$, exceeds the right-hand side's derivative, $x_1/(x_2(1 - x_2)^2)$. Thus, (26) is verified.

Step 3.4. On $B$, the HJB for $D_2$, (21), holds by construction. The HJB for $D_2$ is
\[-c - x_1(1 - x_1)B_1(x) + x_1(1 - B(x)) \leq 0.\] (27)

Differentiating $B$ in (22) and using the expression for $C'(x_1)$ gives
\[B_1(x) = \frac{1 - x_2}{(1 - x_1)^2} \left(1 - C(x_1) - \frac{c}{x_1}\right).\]

Substituting the display above and the definition of $B$ in (22) into (27) leads to inequality (26) with $d(x_1)$ replaced by $x_1$; that inequality was verified in the preceding step (for any $d(x_1)$, including $d(x_1) = x_1$).

Because, by Steps 1, 2, and 3, $\phi$ is convex-kinked and satisfies HJBQVI, the conclusion of the proposition follows. □

4. Alternative learning technologies

So far, we have assumed that both divisions operate the good-news technology (GNT), which, when $v_1 = 1$, sometimes reveals the good news that $v_2 = 1$ but never reveals $v_2 = 0$.

Both from the conceptual standpoint and motivated by applications, one may wonder about HQ’s optimal policy when both divisions operate the bad-news technology (BNT),
D1 and D2 each operates the bad-news technology (BNT).

(b) D1 operates the good-news technology (GNT); D2 operates the bad-news technology (BNT).

Figure 8. Optimal policies for bad-news and hybrid (good-news–bad-news) technologies; c = 0.035. Each arrow indicates the direction in which the type profile is revised if the division that learns observes no news. The region in which some agent learns is the same for good-news (not shown), bad-news, and hybrid learning technologies.

which, when \( v_i = 0 \), sometimes reveals the bad news that \( v_i = 0 \) but never reveals \( v_i = 1 \). Examples of the BNT are a clinical drug trial whose goal is to determine whether a drug has serious side effects, a press investigation whose goal is to discover a political candidate’s disqualifying trait, and a company’s due diligence about whether the Department of Justice will block a merger.

It turns out that the BNT case is a corollary (Corollary 1) to the GNT case (of Propositions 1, 2, and 3). The key to the result is to observe that, by the symmetry of the two technologies, the benefit from learning optimally relative to allocating immediately with the GNT when \( \{\Pr\{v_i = 1\} = y_i\}_{i=1,2} \) is the same as with the BNT when \( \{\Pr\{v_i = 0\} = y_i\}_{i=1,2} \) for any \((y_1, y_2) \in [0, 1]^2\). Formally, denoting by \( \omega \) the value function for the BNT case, the symmetry between the GNT and BNT cases is captured by

\[
\phi(x) - \max\{x_1, x_2\} \equiv \omega(1 - x) - \max\{1 - x_1, 1 - x_2\},
\]

where, as before, \( x_i = \Pr\{v_i = 1\}, i = 1, 2 \). Roughly speaking, what matters for the relative benefit of learning is how likely the states are that generate the news, not whether these states correspond to high or low project values.

The observation in (28) implies that, graphically, the optimal-policy map for the BNT is obtained from the optimal-policy map for the GNT (Figure 3(a)) by reversing the direction of each axis and by swapping the two divisions’ areas for immediate allocation. Figure 8(a) illustrates.

\[20\text{See the proof of Corollary 1 for more on this symmetry.}\]
Corollary 1. Optimal policies for the BNT and the GNT are such that the following statements hold:

(i) \( D_i \) learns with the BNT at a type profile \( x \) if and only if it learns with the GNT at the type profile \( 1 - x \).

(ii) At any type profile \( x \), \( D_i \) wins with the BNT if and only if it wins with the GNT.

Remark 1. The corollary’s conclusion does not survive discounting. For a rough intuition, suppose that \( r > 0 \) and that \( x \) is “large,” so that \( \phi(x) > \omega(1 - x) \). Then the opportunity cost of learning—and, thus, delaying allocation—is higher at \( x \) with the GNT than at \( 1 - x \) with the BNT.

Proof of Corollary 1. Let HJBQVI-GNT and HJBQVI-BNT stand for HJBQVI equations for good-news and bad-news technologies, respectively.

Let \( \omega \), given in (28), be a conjectured value function for the BNT case. Equivalently, when \( x_2 \geq x_1 \),

\[
\omega(x) = \phi(1 - x) + x_1 + x_2 - 1. \tag{29}
\]

By inspection of (29), the kinks of \( \omega \) inherit the properties of the corresponding kinks of \( \phi \) and, so, are convex.

It remains to verify that \( \omega \) solves HJBQVI-BNT at the points of differentiability or that

\[
0 = \max_{i \in N} \left\{ x_i - \omega(x), -c + x_i(1 - x_i)\omega_i(x) + (1 - x_i)(x_{-i} - \omega(x)) \right\}
\]

holds. Substituting (29) into the display above and setting \( y = 1 - x \) gives

\[
0 = \max_{i \in N} \left\{ y_{-i} - \phi(y), -c - y_i(1 - y_i)\phi_i(y) + y_i(1 - \phi(y)) \right\},
\]

which is HJBQVI-GNT, satisfied by \( \phi \).

The substitutions leading to the equivalence of HJBQVI-BNT and HJBQVI-GNT imply that \( D_i \) wins with the BNT at \( x \) whenever it would win with the GNT at \( x \), and that \( D_i \) learns with the BNT at \( x \) whenever it would learn with the GNT at \( 1 - x \).

Finally, one can conceive of a hybrid technology, with \( D_1 \) operating the GNT and \( D_2 \) operating the BNT. An example is a drug trial in which \( D_1 \) tests an existing drug, known to be safe, for off-label efficacy, whereas \( D_2 \) tests a new drug, known to be efficacious, for side effects. Figure 8(b) illustrates the optimal policy. In this case, simultaneous learning occurs along the backward-bending diagonal segment. The region on which some division learns is the same in all three learning technologies considered in the paper.

5. Discounting

So far, our analysis of the optimal policy has focused on the undiscounted problem. This section suggests that the described results are robust to the introduction of discounting, and that discounting affects the optimal policy in intuitive ways. The comprehensive
(a) The undiscounted case. (b) The discounted case: $r = 0.02$.

Figure 9. The optimal policy’s prescription for each type profile when learning is cheap; $c = 0.035$. Within the lens-shaped region, one of the divisions learns. Each arrow indicates the direction in which the type profile is revised if the division that learns observes no news. Outside the lens-shaped region, no division learns and the higher-type division wins.

According to Figure 9, an increase in the discount factor is qualitatively similar to an increase in the cost of learning. In particular, as $r$ rises, the region on which some division learns (i.e., the lens-shaped region) shrinks. Furthermore, as $r$ rises, the region on which the higher-type division learns (i.e., the heart-shaped region) also shrinks.

Discounting does not make simultaneous learning by both divisions more prevalent than it is in the undiscounted problem. Formally, whenever it is differentiable at a type profile $x$, the value function $\phi$ solves the HJB equation (4). Because the maximand in the HJB is linear in $q$, the allocation of learning effort, an interior solution is never strictly optimal.

Discounting would favor simultaneous learning if the model were changed so that learning capacity were division-specific instead of being fixed in the aggregate and allocated between the two divisions. In that case, HQ might tolerate the redundancy of simultaneous learning so as to avoid the delay associated with sequential learning.

6. Conclusions

The paper solves the cash-flow maximization problem of a company that faces an irreversible project-selection decision with information acquisition about each project. In

\footnote{This lens-shaped region is nonempty if and only if $c < (1 - r)^2 / 4$, which is the analogue of $c < \bar{c}$ in Proposition 1 and is derived analogously.}
practice, strategic decisions pertaining to project selection (e.g., a merger or an acquisition) constitute sensitive information, which companies guard against outsiders. This lack of observability limits the scope for testing the model’s predictions and makes the paper’s focus largely normative.

Nevertheless, one can tentatively ask the positive questions of whether the actions assumed to be available to HQ are observed in practice and whether HQ’s derived optimal strategy can rationalize observed outcomes. As noted in the Introduction, in 2011, Universal Music Group was choosing between two projects: buying EMI Music and buying Warner Music Group. Industry rumors suggest that, initially, Universal was learning about both projects simultaneously but quickly focused its efforts on learning about EMI. Late in 2011, Universal announced that it would buy EMI; Universal’s consultants must have gotten good news. Universal’s behavior is consistent with the model’s optimal policy for the case when learning is cheap, so that simultaneous learning can be optimal. Thus, the actions of taking time to learn about projects and of learning either sequentially or simultaneously were available to Universal.

This paper derives the optimal policy by assuming that HQ both directly controls divisions’ learning and observes divisions’ news, if any. What if HQ can do neither? The optimal policy can still be implemented in a dynamic auction. This auction is a special case of the Vickrey–Clarke–Groves (VCG) mechanism’s dynamic extensions (see Athey and Segal 2013, and Bergemann and Välimäki 2010). Because of the good-news nature of the learning technology, our special case requires much less communication than a direct dynamic mechanism would suggest for a general learning technology. In particular, the auction begins with indicative bidding, followed by self-enforcing optimal learning by the divisions, and then firm bidding. Firm bidding occurs at a deadline that HQ sets, given the indicative bids, or as soon as either division calls for early firm bidding—whichever occurs first.22

A dynamic auction is a plausible implementation instrument in practice. Internal auctions have been successfully deployed to predict sales (Hewlett-Packard), manage manufacturing capacity (Intel), generate business ideas (General Electric), select marketing campaigns (Starwood), and predict project completion (Microsoft) or external events (Google).23 The efficacy of an internal auction relies on the company’s ability to commit to refraining from subsequently undoing any payments received from its divisions in the course of the auction. One would expect the requisite commitment to be available to successful companies with a developed reputation for executing cash-flow-maximizing decisions.

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22The details of the implementation are described in the working-paper version of this paper.


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